

Funny Bones

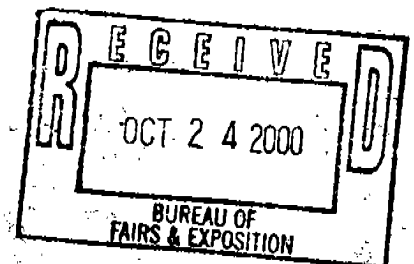
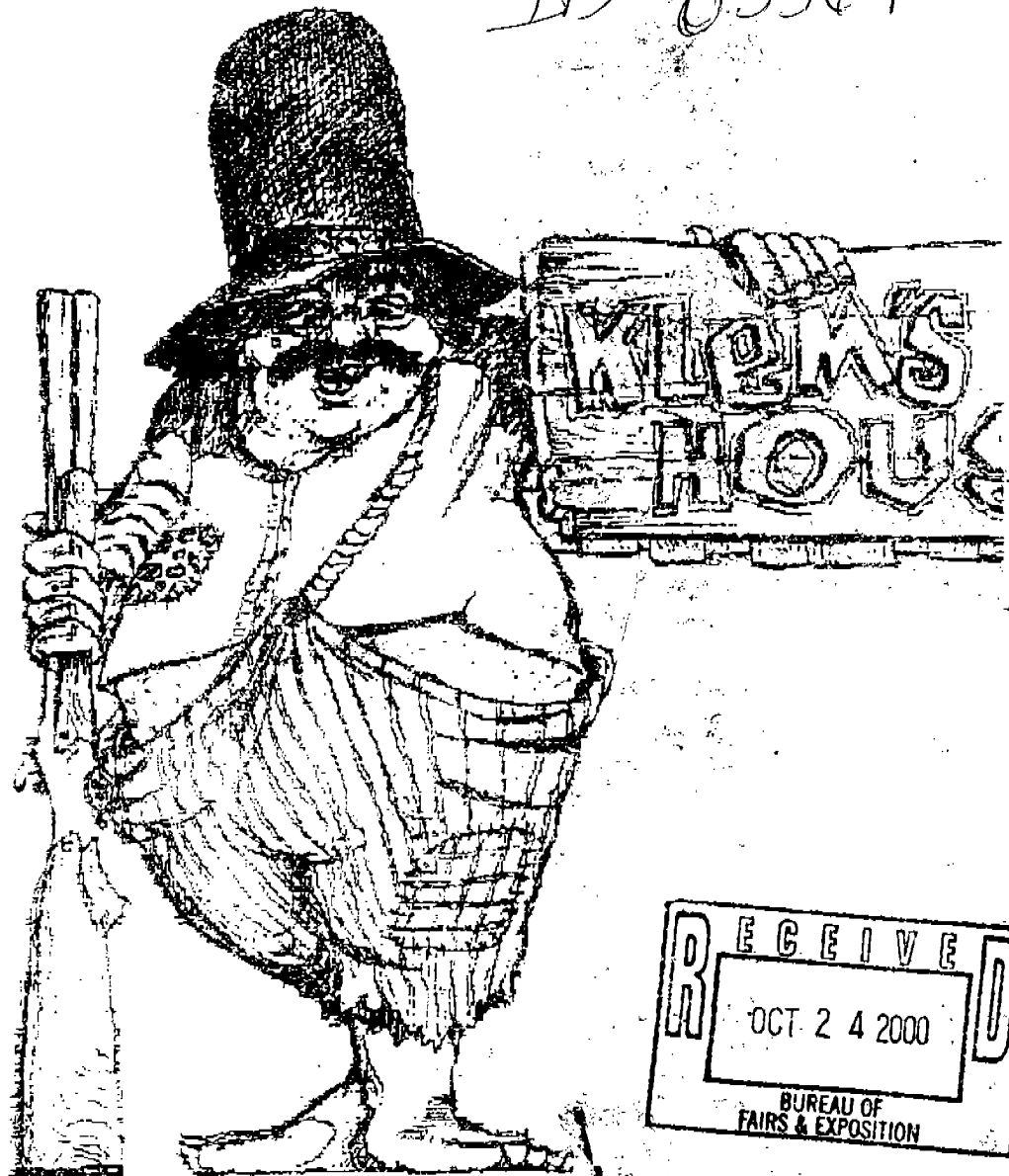
KLEM'S FUN

HOUSE

Owner

Anthony Cakes

ID# 03369



SABLE
MACHINE & WELDING

1904 INDUSTRIAL DR. PLANT CITY FL 33567

313-754-2503

Turny Bones

SET-UP INSTRUCTIONS

After positioning trailer on midway check to be sure all clearances have been met. (see site requirements)

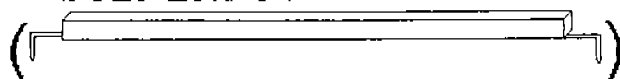
Level trailer with front dolly legs Trailer doesn't have to be level to operate but should be close for appearance.

Open front platform by removing pins at each end and while lifting up pull out. Re-pin using the same pins at end of each support arm. Drop leveling legs and adjust till tight

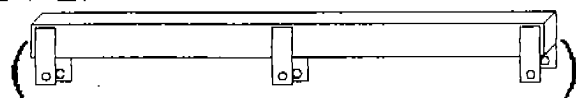
Open platform at entrance to upstairs. First remove R-key from bottom scenery panels and swing out. Now remove R-key from platform scenery and platform. While holding scenery out lower platform BESURE PINS ATTACHED TO PLATFORM AND SCENERY PANEL GO INTO HOLES PROVIDED.

Open scenery panel at ends of trailer. Remove four scenery support braces (see figure below) from rack at back of trailer and place two at each end of trailer. With one person on top of trailer and one on the ground remove R-keys from large panel at each end of trailer and swing open. Install upper brace in pocket provided so they extend from panel to edge of trailer. Remove R-keys from lower scenery panel and swing down. install lower brace in pockets. install lower panel support brace and pin as required Repeat on other end of trailer

SCENERY SUPPORT BRACE

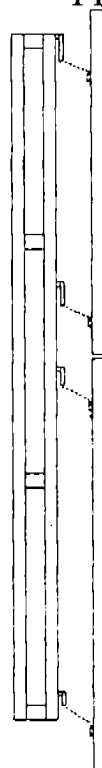


LOWER SCENERY SUPPORT BRACE



Raise top scenery panels. With two people on top of trailer raise scenery panel on fifth wheel end of trailer and install support braces located in rack on roof. R-key Go to the other end of the trailer and raise the scenery panel. on that end of the trailer and support with the end wall panel by raising panel and R-keying Install rope on outer section of scenery. With one person on trailer and one on the ground unpin outer scenery and pull it around with the rope. Install scenery horizontal support braces by starting at top and aligning pins while pulling downn(see figurebelow) Repeat on other end of trailer.

Horizontal support brace



Raise remaining scenery panels: With both people on top of trailer raise front scenery closest to fifth wheel end of trailer. Install pin and R-key. raise end panel and R-key Raise back section of trailer and R-key Install roof support braces, raise sections around stairs and pin, install brace from corner of these sections to back wall. Go to

other end of trailer. Reinstall sign braces in such away that they hang off end of trailer, and attach rope. Raise panel, pin and R-key. Raise back section of wall and R-key, Raise room divider panel and R-key. DO NOT RAISE SIGN AT THIS TIME. Reinstall Hat support braces in such away that they hang off end of trailer and attach rope. Raise center scenery panel, pin, and R-key. Raise center back section of wall and slide pins at each end into place. Install remaining roof support braces. Raise fence around slide, pin and install two braces from fence to back wall. Install remaining roof support braces. Raise sign and hat and pin. Remove quartz lights from rack in stairway and hang over front wall and into pockets. Fixtures with two heads, go on each end. Plug into outlets above canvas tie rod. Install smoke machine mounting box and hook hose. Place smoke machine in box and plug into outlet above canvas tie rod. Install strobe light on room divider wall and plug into outlet below canvas tie rod. Remove light fixtures from rack and hang on canvas tie rod and plug in.

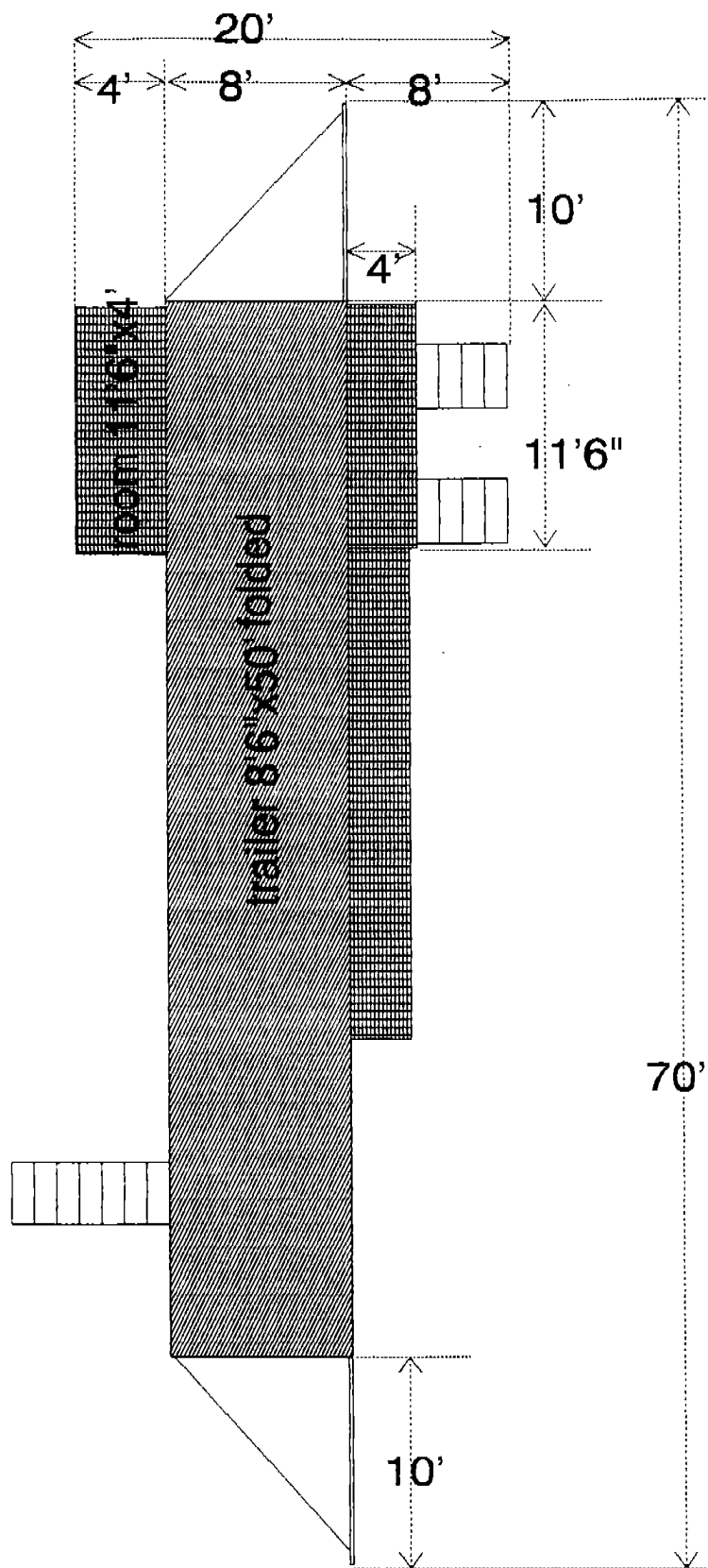
CANVAS-Remove canvas from bag and starting from one end of trailer drag canvas over roof support rafters. Attach canvas straps to canvas support rod starting at one end and working towards the other. Push remaining canvas over back wall. Tie ropes on fifth wheel end of trailer to hooks provided. Go to back of trailer and tie remaining ropes to hooks under trailer.

ENTRANCE-Remove R-keys from entrance platform and entrance platform scenery. Lower and adjust legs to level platform. Remove marque support rods from rack. Remove R-key and raise marque. Install support rods in pockets on platform and on marque, pin and R-key. Remove scenery panels from inside barrel and install at each end of platform. pin and R-key. Install front steps with two half inch bolts, set level with legs and tighten. Install fence

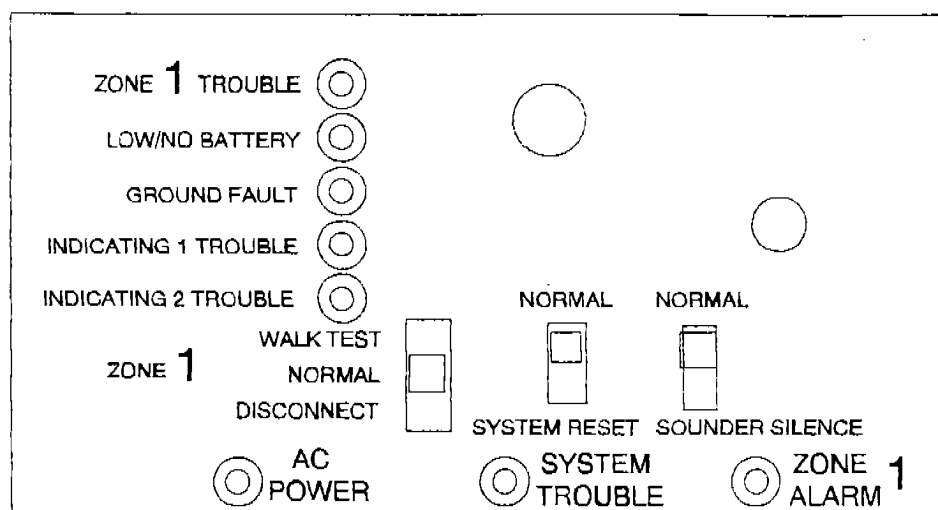
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BACK ROOM-Go to back of trailer and remove pole from bottom of back room and install in ears on back room roof. Raise roof with pole so as to place pole on floor of trailer. Open two side walls and align with slots on roof panel. Slowly lower roof onto back room walls checking to be sure walls go into slots. Unpin floor leveling legs Remove bracket holding floor and lower. Adjust legs Remove pole from ears on roof and store under trailer. Unpin lower section of back room wall raise and R-key Unpin upper section of back room wall lower and R-key

INSTALL All remaining pieces of fence and decorative trim. Walk ride inside and out to be sure nothing was left laying so as to create a safety hazard. Dismantle all racks and store. Be sure everything has been pinned and R-keyed. Be sure all doors have been closed and locked Visually inspect all moving parts and lubricate where required. Check for excessive wear. DO NOT PUT ANY TYPE OF LUBRICATION, WAX, OR POLISH ON THE SLIDE. ROLLERS ARE INSTALLED ON CUSTOMERS REQUEST AND ARE NOT RECOMMENDED FOR USE BY SMALL CHILDREN. ROLLERS CAN BE TURNED OVER AND THE USE OF ROLLERS IS THE SOLE RESPONSIBILITY OF THE OWNER



SITE REQUIRMENTS



SYSTEM RESET Depressing this momentary switch will reset the control unit, provided the alarm condition has been cleared. This switch also interrupts power to the alarm initiating circuits of all zones and to the auxiliary power output (if programmed for resetting).

While "SYSTEM RESET" is depressed, the following system indicators will be active:

- AC POWER
- integral trouble sounder

SOUNDER SILENCE Depressing this switch during a fault (trouble) condition will silence the integral sounder. The switch will remain in the silenced position (until manually restored) and no subsequent faults will sound. Upon clearing all system faults, a "ringback" feature will resound the integral sounder to indicate that the switch is in an off-normal position. All visual fault displays remain active until the troubles have been corrected.

ZONE DISABLE/WALK TEST A three position switch provides for normal, test and disable functions. In the center, or normal position, no indicators will be lit.

Operating the switch for the disable function provides a means, when servicing is required, to prevent the sounding of alarm indicating devices in response to an alarm condition on that zone. Zone and system trouble LEDs light and a trouble indication will be given from the integral sounder, when a respective zone is disabled. An alarm received from any other zone that has not been disabled will energize the system indicating circuits and change the integral sounder tone.

Operating the switch to the "WALK TEST" position for the test would enable use of the optional Walk Test unit (WTM) or the walk test mode of the VTW, multi-feature module in association with the selected zone. Full functional testing of all alarm initiating devices is then possible by a single service person, without the need for constant returns to the control panel for system reset.

STATUS INDICATORS

A.C. POWER (NORMALLY ON) A green LED indicator lights when the main power supply is operating from the AC power source. If the "AC POWER" indicator fails to light, service the system immediately.

SYSTEM TROUBLE (NORMALLY OFF) A yellow LED indicator lights when a fault or abnormal condition is present. A "SYSTEM TROUBLE" indicates that the fire alarm system may be inoperative and must be serviced immediately.

ZONE ALARM (NORMALLY OFF) Each zone is equipped with a red LED indicator which lights when its associated alarm initiating circuit has detected an alarm condition.

ZONE TROUBLE(NORMALLY OFF) Each zone is equipped with a yellow LED indicator which lights when its associated zone contains a fault or abnormal condition (test, disabled). This supervision includes:

- initiating circuit
- internal zone electronics
- zone disabled/walk test switch
- remote alarm annunciator circuit

LOW/NO BATTERY--BROWN OUT(NORMALLY OFF) A yellow LED lights to indicate a low battery voltage or batteries disconnected, a bad battery fuse or a reversed polarity battery connection, loss of AC power or the existence of a "brown out" condition.

GROUND (EARTH) FAULT (NORMALLY OFF) A yellow LED lights to indicate either a positive or a negative ground fault condition exists on the system. Terminal one (1) of the BMB must be connected to earth ground via the cabinet or a cold water pipe for operation of the ground fault detection.

INDICATING CIRCUIT TROUBLE (NORMALLY OFF) A yellow LED indicator (per circuit) lights when its associated alarm indicating circuit has a fault or abnormal operating condition. This supervision includes:

- indicating circuit short or open
- internal circuit electronics
- loss of alarm power

OPERATING INFORMATION

NORMAL CONDITION--Green "AC POWER" LED "ON,"
all other LEDs "OFF," all control switches "NORMAL."

ALARM CONDITION--Red zone alarm LED "ON." Integral
horn sounds an uninterrupted signal. Alarm signal operate.
Common alarm relay operates and latches. Supervised
remote annunciator indication "ON," if used.

ALARM DISCONNECT SWITCH OPERATED--Disconnects
zone alarm from system alarm relay bus and system audible
bus. Red zone alarm LED and remote alarm indication, if
used, will respond to an alarm input condition. An alarm
from any other zone is NOT affected.

RESET SWITCH OPERATED--Initiating circuit power
removed. Smoke detectors reset. Audible alarm signals are
turned "OFF." Integral horn sounds a steady signal.
Common alarm relay is reset.

RESET SWITCH RELEASED--System restored to normal.
System re-alarms if initiating devices are not restored.
Audible trouble signal unless all switches normal.

TROUBLE CONDITION--Common system trouble yellow
LED "ON." Diagnostic yellow LED "ON." Integral
sounder sounds intermittently. Common trouble relay
contacts transfer.

SOUNDER SILENCE SWITCH OPERATED--Integral
sounder "OFF" -System trouble--Relay contacts not
affected. Integral sounder "ON"--System normal.

SUPERVISORY SIGNAL--Integral sounder sounds rapid pulses. Zone 2 red zone alarm LED "ON," if used. NO common relay contact transfer. NO audible alarm signals. Alarm disconnect switch will silence sounder. Alarm disconnect switch will turn yellow zone LED "ON." Alarm disconnect switch will not turn red LED "OFF."

REMOTE TEST (DRILL)--Audible alarm signals sound. Integral sounder sounds. Common alarm relay contacts do NOT transfer. LEM and LRM modules do NOT operate. Keying the test switch will pulse audible signals.

SYSTEM TEST--There is a test button installed on the side of the alarm panel. When this button is depressed it acts as though a smoke alarm sensed smoke and triggered the alarm. This button is used to check system operations.

Condition when depressed:

- 1- Chain must stop
- 2- Emergency lights must light
- 3- Bell, siren, or voice alarm must sound
- 4- Alarm panel tone must sound

BATTERY DISCONNECT- Located on side of alarm panel, is used to remove DC power from alarm when not in use, as to prevent BATTERY DRAIN.

SHOULD BE USED EACH NIGHT.

